

Claim Amendments

1. (Currently Amended) A memory device system comprising: a memory device, a memory controller, and a first memory bus to couple the memory device to the memory controller,

wherein, the memory device further comprises:

a storage array comprised of a plurality of memory cells;

an interface buffer coupled to the storage array, and having a first interface to couple the memory device to [a] the first memory bus to couple the memory device to an external memory controller; and

memory error logic associated with the interface buffer to carry out a check for memory errors within the storage array during a period of time in which there are no transactions carried out by the external memory controller on the first memory bus that involve the storage array[.].

and, wherein the memory controller accesses the memory device in response to a command issued from any devices and controls functions carried out by the memory device.

2. (Currently Amended) The memory device system of claim 1, wherein the memory error logic is a component of the interface buffer, and wherein the memory device is comprised of a circuitboard to which is attached at least one integrated circuit that comprises the storage array and at least one integrated circuit that comprises the interface buffer.

3. (Currently Amended) The memory device system of claim 1, ~~wherein the first memory bus provides a point-to-point connection between the memory device and the external memory controller~~ further comprising: another memory device and a second memory bus to couple the memory device to the another memory device, wherein, the interface buffer has a second interface to couple the memory device to [a] the second memory bus ~~to provide a point-to-point connection between the memory device and another memory device,~~ and the interface buffer passes through bus activity between the first and second memory busses that does not involve the storage array.

4. (Currently Amended) The memory device system of claim 3, wherein both a transfer of data between the ~~external~~ memory controller and the first interface of the interface buffer and a transfer of data between the second interface of the interface buffer and the ~~other~~ another memory device occur with data transmitted in a packets.

5. (Currently Amended) The memory device system of claim 3, wherein the memory error logic monitors activity on the first memory bus to identify a dead time in which no commands are received from the first memory bus involving the storage array, providing an opportunity for the memory error logic to proactively carry out a check for a memory error by reading a portion of the storage array and examining the bits that are read for an indication of a memory error without delaying the carrying out of an access command from the ~~external~~ memory controller involving the storage array.

6. (Currently Amended) The memory ~~device~~ system of claim 5, wherein the memory error logic proactively carries out a check for a memory error during a period of time in which a transaction between the ~~external~~ memory controller and the ~~other~~ another memory device occurs.

7. (Currently Amended) The memory ~~device~~ system of claim 3, wherein the memory error logic awaits a signal from the ~~external~~ memory controller to identify a dead time in which no commands involving the storage array will be transmitted by the ~~external~~ memory controller, providing an opportunity for the memory error logic to proactively carry out a check for a memory error by reading a portion of the storage array and examining the bits that are read for an indication of a memory error without delaying the carrying out of an access command involving the storage array.

8. (Currently Amended) The memory ~~device~~ system of claim 3, wherein the memory error logic monitors the first memory bus for the occurrence of a powering down of the first memory bus, providing an opportunity for the memory error logic to opportunistically carry out a check for a memory error by reading a portion of the storage array and examining the bits that are read for an indication of a memory error without delaying the carrying out of an access command involving the storage array.

9. (Currently Amended) The memory ~~device~~ system of claim 3, wherein the memory error logic carries out a check for a memory error during an access operation commanded by the ~~external~~ memory controller to determine if there is an indication of a memory error in bits of data being read from the storage array.

10. (Currently Amended) The memory ~~device~~ system of claim 3, wherein the memory error logic corrects a memory error, if a memory error is detected and is correctable; and the memory error logic transmits a signal to the memory controller if a memory error is detected and is not correctable.

11. (Currently Amended) The memory ~~device~~ system of claim 1, wherein the memory device further comprising comprises bus error logic associated with the interface buffer to carry out a check for bus errors in transactions across the first memory bus between the ~~external~~ memory controller and the first interface.

12. (Currently Amended) The memory ~~device~~ system of claim 11, wherein a transaction across the first memory bus entails the transmission of data in a packet with CRC information, and the bus error logic examines the data and the CRC information to check for an occurrence of a bus error.

13-26. (Canceled).

27. (Original) A computer system comprising:

a processor;

a disk storage device coupled to the processor

a memory controller coupled to the processor;

a first memory bus coupled to the memory controller;

a first memory device having a first storage array comprised of a plurality of memory cells and a first interface buffer coupled within the first memory device to the first storage array, wherein the first interface buffer provides a first interface by which the first memory device is coupled to the first memory bus forming a point-to-point connection between the memory controller and the first interface, a second interface, and a first memory error logic to carry out a check for memory errors within the first storage array during a period of time in which there are no transactions carried out by the memory controller on the first memory bus that involve the first storage array;

a second memory bus coupled to the second interface; and

a second memory device having a second storage array comprised of a plurality of memory cells and a second interface buffer coupled within the second memory device to the second storage array, wherein the second interface buffer provides a third interface by which the second memory device is coupled to the second memory bus forming a point-to-point connection between the third interface and the second interface, and a second memory error logic to carry out a check for memory errors within the second storage array during a period of time in which there are no transactions carried out by the memory controller on the second memory bus that involve the second storage array.

28. (Original) The computer system of claim 27, wherein the first memory error logic carries out a proactive check for memory errors within the first storage array during a period of time in which a transaction between the memory controller and the second storage array occurs.

29. (Currently Amended) The computer system of claim 27, wherein the first memory error logic awaits a signal from the ~~external~~ memory controller to identify a dead time in which no commands involving the first storage array will be transmitted by the memory controller, providing an opportunity for the first memory error logic to proactively carry out a check for a memory error by reading a portion of the first storage array and examining the bits that are read for an indication of a memory error without delaying the carrying out of an access command involving the first storage array.

30. (Original) The computer system of claim 29, wherein the memory controller is further comprised of a control register programmable by the processor to enable the transmitting of a signal by the memory controller to the first memory error logic to identify a dead time.

31. (Original) The computer system of claim 27, wherein the first memory error logic monitors the first memory bus for the occurrence of a powering down of the first memory bus, providing an opportunity for the first memory error logic to proactively carry out a check for a memory error by reading a portion of the first storage array and examining the bits that are read for an indication of a memory error without delaying the carrying out of an access command involving the first storage array.

32-38. (Canceled).